



COMMISSAR SEVERINA RAINE

| NAME | M | WS | BS | S | T | W | A | Ld | Sv |
|--|--|----------|----|------|----|---|-----------|----|----|
| Commissar Severina Raine | 6" | 3+ | 3+ | 3 | 3 | 3 | 3 | 8 | 4+ |
| Commissar Severina Raine is a single model armed with Penance and Evenfall. Only one of this model may be included in your army. | | | | | | | | | |
| WEAPON | RANGE | TYPE | | S | AP | D | ABILITIES | | |
| Penance | 12" | Pistol 1 | | 4 | -1 | 1 | - | | |
| Evenfall | Melee | Melee | | User | -1 | 1 | - | | |
| ABILITIES | <p>Aura of Discipline: ASTRA MILITARUM units within 6" of a friendly COMMISSAR can use the Commissar's Leadership instead of their own.</p> <p>Summary Execution: The first time an ASTRA MILITARUM unit fails a Morale test during the Morale phase whilst it is within 6" of any friendly COMMISSAR models, you can execute a model. If you do, one model of your choice in that unit is slain and the Morale test is rerolled (do not include this slain model when re-rolling the Morale test).</p> <p>Leading from the front: Friendly ASTRA MILITARUM units within 6" of this model automatically pass Morale tests whilst this model is within 1" of an enemy model.</p> | | | | | | | | |
| POINTS VALUE | If you are playing a matched play game, or a game that uses a points limit, Severina Raine costs 36 points (including wargear). | | | | | | | | |
| FACTION KEYWORDS | IMPERIUM, ASTRA MILITARUM, OFFICIO PREFECTUS | | | | | | | | |
| KEYWORDS | CHARACTER, INFANTRY, COMMISSAR, SEVERINA RAINE | | | | | | | | |